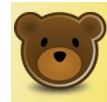


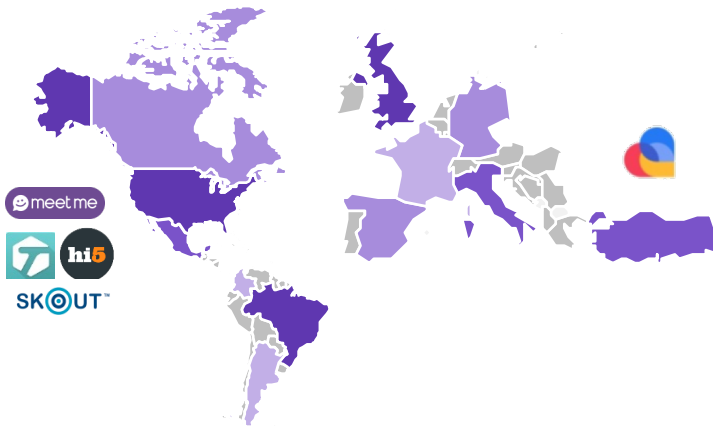
COMPANY OVERVIEW

- **LARGE, ENGAGED GLOBAL AUDIENCE:** Leading global social entertainment platform with significant reach and scale (16.2mm¹ mobile MAU and 4.6mm¹ mobile DAU), capitalizing on live video growth potential
- **RAPIDLY GROWING VIDEO REVENUE:** Grew livestreaming revenue to \$21.3 million, up from \$8.5 million in the year ago quarter
- **DIVERSIFIED REVENUE MIX:** Balanced revenue model composed of in-app purchases, subscriptions and advertising
- **PROFITABLE WITH STRONG CASH GENERATION:** Adjusted EBITDA positive growth and consistent free cash flow generation

Live Video Platform Reaching 16.2mm MAU¹

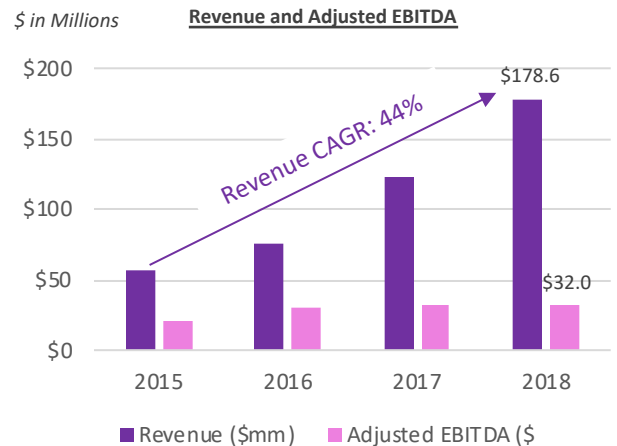


STRONG US AND EUROPE REACH



MeetMe: Popular Top-Grossing US App

SIGNIFICANT GROWTH



Lovoo: Popular, Top-Grossing European App

HIGHLIGHTS

Second quarter of 2019:

- Total revenue of \$52.0 million, up 22% from the prior year quarter
- GAAP net income of \$2.2 million, or \$0.03 per diluted share, compared to a GAAP net loss of \$0.2 million, or \$0.00 per diluted share in the prior year quarter
- Adjusted EBITDA of \$9.8 million, compared to Adjusted EBITDA of \$7.6 million in the prior year quarter
- Non-GAAP net income of \$8.8 million, or \$0.11 per diluted share, compared to \$6.4 million, or \$0.08 per diluted share, in the prior year quarter

¹ As of Q2 2019; reflects mobile DAU and MAU only.